Tabletop Game Project:

***~ Grammar and Mechanics ~***

ELA Topic Requirements (Game MUST include AT LEAST **5** of the following **7** items)

* Phrases and Clauses
* Sentence Types (Simple, Compound, Complex, and Compound-Complex)
* Parts of Speech (Noun, Verb, Adverb, Adjective, Pronoun, Article, Preposition, Conjunction)
* Homophones (Their/There/They’re etc.)
* Figurative Language (Simile, Metaphor, Personification, Idioms, Hyperbole, Allusions, Imagery, Symbolism)
* Word Relationships (Synonym, Antonym, Analogy)
* Connotation and Denotation

What Will be Turned in to Mr. Lasater

* Game (group)
* Instructions/Rules (group)
* 3 – 7 min. Presentation (group)
* 1/5 page – 1 page explanation of your SPECIFIC role in the project (individual)

Grade Breakdown

* Game, Instruction, and Role explanation = 75% of grade
* Presentation = 25% of grade

Important:

***MOST*** of your overall grade will depend on how well you/your group covers the ELA grammar and mechanics information. Make sure that your game is clearly focused on at least 5 of the 7 items listed at the top of this page.